











Claudia AMBROSI

INTERIOR DESIGNER

PROFILE

Recently graduate at the BA (Hons) in Interior Design at the prestigious KLC School of Design in London. Originally from Padova (Italy), based in Stockholm. On a career transition from financial accounting, with strengths in organisation, communication with stakeholders, 3D visualisation, and spatial planning. Interested in adaptive re-use interior architecture, sustainability, and accessibility. Familiar to high-paced work environments with tight deadlines. Mix of analytical and creative skills, useful in times of managing projects from initial concept to installation.

"I love everything about interior design and my true passion is to bring to life timeless and sustainable schemes. I always approach each project with an open mind, and awareness that users' needs are at the centre. Looking through my portfolio you may notice an inclination towards clean lines, and natural materials, such as wood and stones.

For me interior design is about stimulating senses through colours and light, conserving historic architectural features, and focusing on essential forms. It is about rigorous attention to details, and enhancing well-being. I want to create peaceful spaces that are smooth and emotional, but also naturally encourage human connections."

AWARDS

• AMARA STUDENT DESIGN COMPETITION

Overall Winner with a residential design proposal for a family cottage in Hampshire.

• TOM DIXON, BEST SELLER OF THE YEAR

IT SKILL

AUTOCAD

ENSCAPE

INDESIGN

ILLUSTRATOR

PHOTOSHOP

PREMIERE PRO

REVIT

RHINOCEROS

SKETCHUP

RELEVANT WORK EXPERIENCE

2019 - 2024

Stockholm (part-time)

BEMZ DESIGN and FOGIA

INTERIOR DESIGNER/SALES

Interior designer at furniture showrooms. Expert in interior schemes, selection of furniture, lighting and fabrics for commercial and private spaces. The sales side included orders placement, and customers care.

JAN - APR 2022 •

Stockholm (part-time)

GECO INTERIORS

INTERIOR ARCHITECT INTERN

Tasks included 3D model, site inspections, site surveys, orders placement, CAD drawings and sourcing. Projects: Showroom and office in Karlavägen, penthouse in Östermalmsgatan.

JUN - SEP 2015 •

LORD & VELLA INTERIOR DESIGN

London (full-time)

INTERIOR DESIGNER INTERN

Managing installations, sourcing, spatial planning, CAD drawings, placing orders, sending invoices. Projects: townhouse in Belgravia and Mayfair, private villa in Bahamas, one bedroom flat in Soho.

2014 - 2015

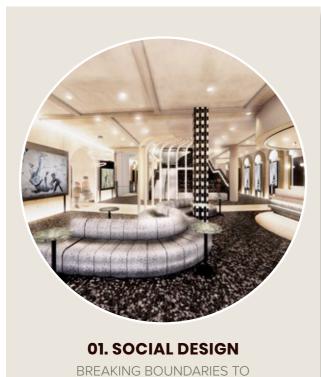
London (full-time) • TOM DIXON STUDIO

LIGHTING DESIGNER/SALES

Driving sales at the showroom to private clients, planning lighting schemes and follow up installations. Project: One Hyde Park Corner penthouse.

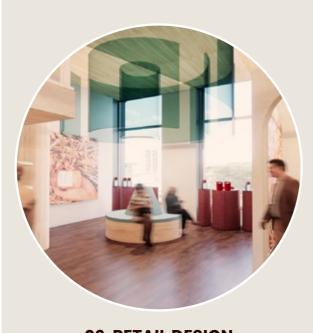
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BREAKING BOUNDARIES TO
BUILD CONNECTIVITY
LOCATION: STOCKHOLM
YEAR: 2024, Final Major Project
AREA: ca 2000 m²

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02. RETAIL DESIGN

UNVEILED FLUIDITY

LOCATION: SOHO, LONDON YEAR: 2023, Third Academic Year AREA: ca 1100 m²

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03. HOSPITALITY DESIGN

BALANCED ASYMMETRY

LOCATION: HACKNEY, LONDON YEAR: 2022, Second Academic Year AREA: ca 900 m²

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04. MISCELLANEOUS

DETAILED TECHNICAL DRAWINGS & GRAPHICS

YEAR: 2021 - 2024

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01. SOCIAL DESIGN

INTEGRATION CENTRE FOR REFUGEES

CONTEXT AND BRIEF

The brief for the Final Major Project was to design a space that would address one key social issue of my local community. In addition to the social impact, the proposal had to be contained within the shell of an existing but disused department store occupying two floors (approx. 2,000sqm in total).

The objective of the integration centre is to break the societal boundaries between the groups of new and established residents, shaping better and more unified communities. In the centre, the refugees find a first safe place, and a program of activities aimed at treating Post-Traumatic Stress Disorder, and support functions for helping them navigate the language and customs of their new country of residence.

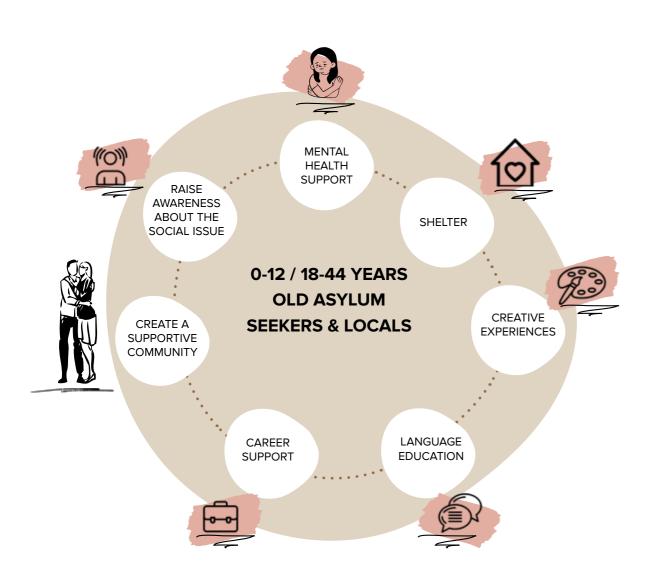
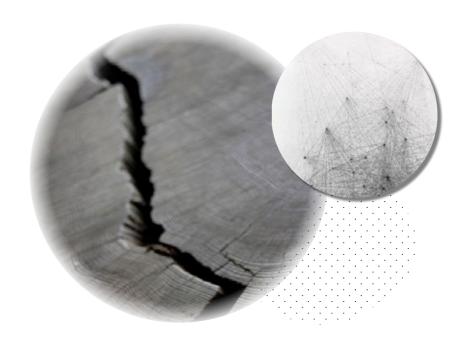
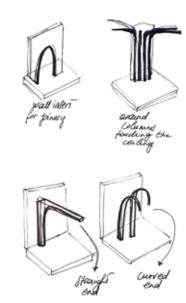


DIAGRAM SHOWCASING THE PROGRAM OF THE PROJECT AND ITS MAIN USERS I SKILLS: ABOBE ILLUSTRATOR



CONCEPT IMAGES REPRESENTING BREAKING AND CONNECTIONS | SOURCE: PINTEREST

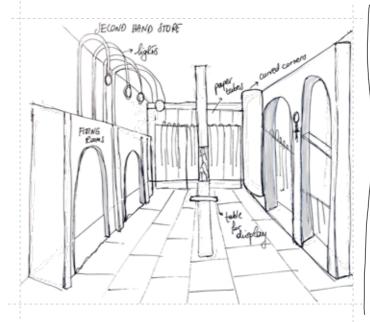


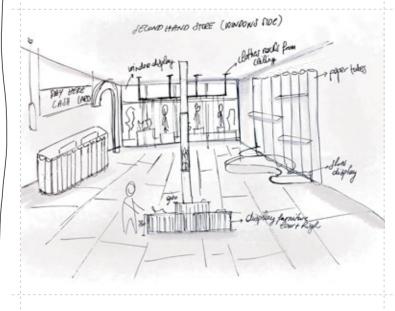
INTERIOR ARCHITECTURAL FEATURES I HAND SKETCHES

CONCEPT

BREAKING BOUNDARIES TO BUILD CONNECTIVITY

Fears for the unknown, and uncertainty often misguide our personal judgment, with the result of isolation and separation from anyone classified as "different". For healthier, and unified communities, we need to **carve openings** into the closed system to create **unity.** In sorrow and loss we are equals, we are all humans. The concept of Breaking Boundaries to Build connectivity has been implemented into different architectural features that has been spread into different areas of the centre, creating interesting elements and a cohesive scheme (images above).





DESIGN DEVELOPMENT OF THE SECOND HAND STORE I HAND SKETCHES MANIPULATED IN PHOTOSHOP

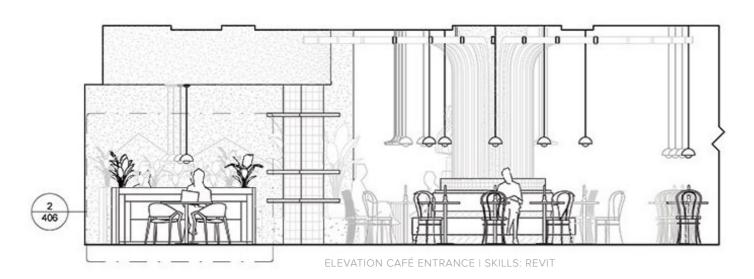


GROUND FLOOR

This floor hosts mostly public functions to take full advantage of the proximity to street levels, and gain attention from visitors outside. When designing each part of the centre, the strategy was to also attract and engage locals, for achieving integration through interaction. For this end, the centre hosts an inviting Second-hand store for shopping and work life experience, a Café designed with openness and bread braking in mind for opportunities to practice the local language, a Cinema to watch films, and a multifunctional entrance space for events, art galleries, or just to relax at the lounge area.



GROUND FLOOR PLAN | SKILLS: REVIT, ENSCAPE, PHOTOSHOP



SECOND HAND STORE WITH BESPOKE DISPLAY FOR CLOTHING TO THE LEFT, AND A CARDBOARD PAPER TUBES WALL TO THE RIGHT I SKILLS: REVIT, ENSCAPE, ADOBE PHOTOSHOP





STAIRCASE VIEW WITH TIERED SEATING FOR EVENTS AND ART GALLERY



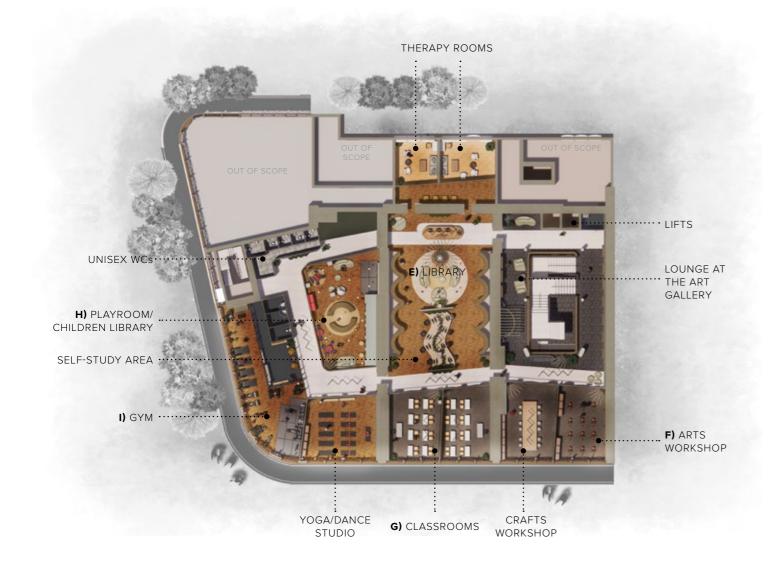
STORE FOOTWEAR DISPLAY WITH RECLAIMED CARDBOARD TUBES

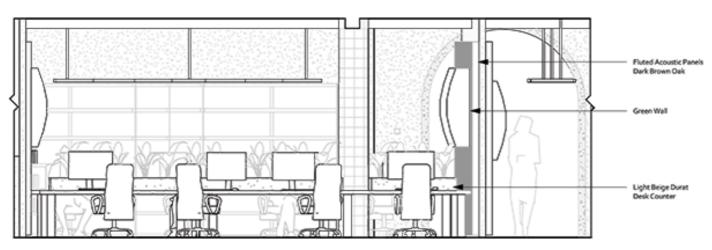


CINEMA VIEW WITH SEATING SPACE FOR 35 PEOPLE

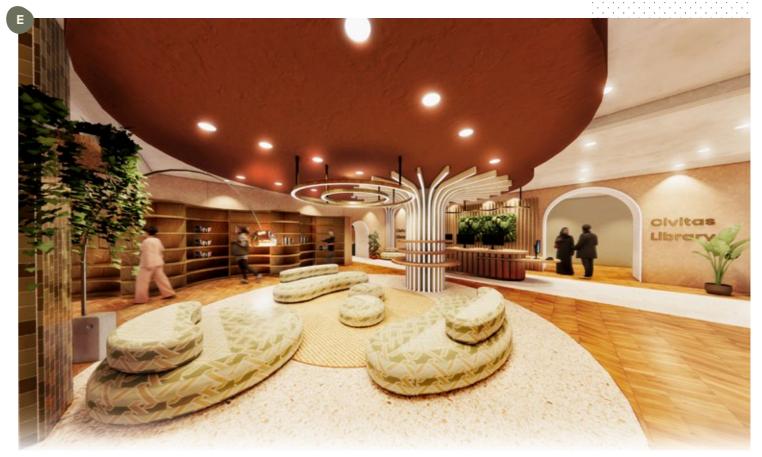
FIRST FLOOR

A program of activities that would bring together locals supporting refugees healing from Post-Traumatic Stress Disorder, and helping them navigate the new language and cultural challenges take place on the first floor. For this end, a Library where newcomers and locals are encouraged to read, study and attend Art & Crafts workshops side by side. Physical training is also an important tool to realease traumas and stress, therefore there are spaces dedicated to a Gym, Yoga, and Dance. Finally, as many refugees are families with young children, a space for them to have fun and read books has been included.





ELEVATION SELF-STUDY AREA | SKILLS: REVIT



LIBRARY SPACE WITH ROUNDED BESPOKE OAK BOOKSHELVES, A READING AREA WITH ROUNDED SOFAS HIGHLIGHTED BY THE DROPPED CEILING, A SELF-SERVICE DROP OFF/INFO POINT WITH A GREEN WALL | SKILLS: REVIT, ENSCAPE, ADOBE PHOTOSHOP



ARTS WORKSHOP PART OF THE HEALING PROGRAM



PLAYROOM AND CHILDREN LIBRARY WITH A READING NOOK AND CLIMBING WALL



CLASSROOMS FOR REFGUGEES TO LEARN LANGUAGE, JOB PLAYCEMENT, CULTURE



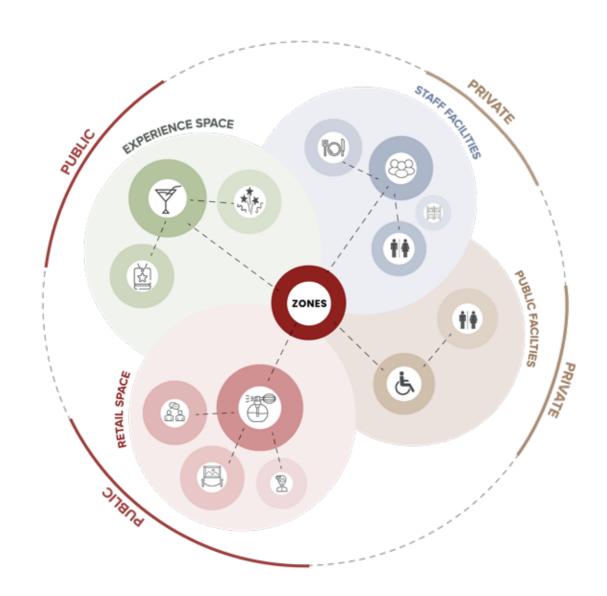
A FULLY EQUIPPED GYM PART OF THE HEALING PROCESS AND THE INTEGRATION BETWEEN LOCALS AND REFUGEES

02. RETAIL DESIGN

BJÖRK AND BERRIES

CONTEXT AND BRIEF

The brief was to design the flagship store of an emerging brand, in this case Swedish beauty brand Björk and Berries. The design should showcase the brand to new potential customers, while strengthening the identity and loyalty of the existing clientele. The brief required to adapt the design in 2043, which required thorough research about market trends, and generations' behaviors. In addition to a final proposal for the store, including furniture, lighting, and finishes, it was required to produce detailed technical drawings for the construction of a commercial staircase. The site is a commercial Edwardian-style building at 40-41 Great Marlborough Street in Soho, London.



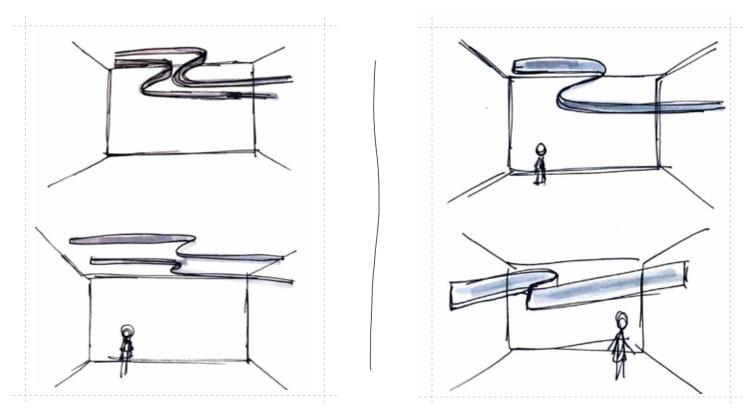
ZONING DIAGRAM REPRESENTING THE DIFFERENT AREAS OF THE PROGRAM I SKILLS: ADOBE ILLUSTRATOR



CONCEPT IMAGES | SOURCE: PINTEREST

CONCEPT

UNVEILED FLUIDITY | The first part reflects the company's fragrances which are seasons, and that sense of anticipation. Curiosity, anxiety, amusement, nostalgia, are the emotions that are unlocked when waiting for a new phase of our life to write. The second part refers to natural and organic forms that can be found in the forests where Björk and Berries pick their main ingredients. Fluidity also refers to gender neutrality, a rising trend among the younger generations.



DESIGN DEVELOPMENT OF THE CEILING INSTALLATION I HAND SKETCHES



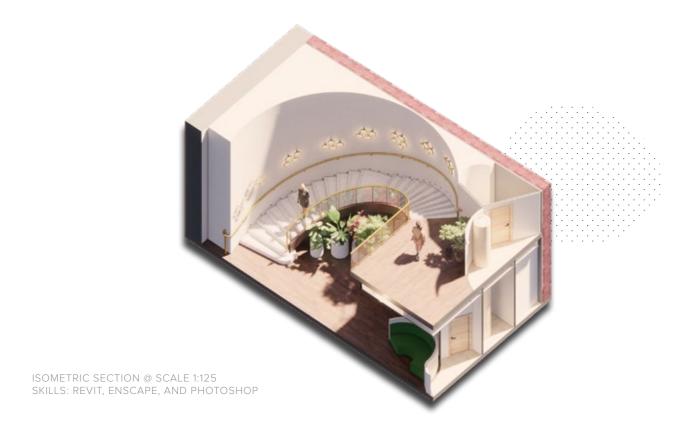






SKILLS: INDESIGN AND PHOTOSHOP

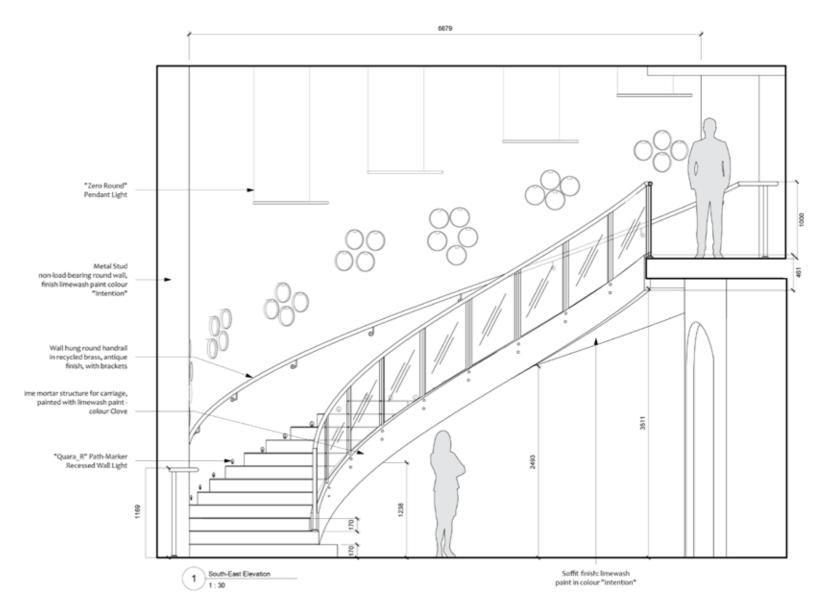
SECTION VIEW RENDERED | SKILLS: REVIT, ENSCAPE, AND PHOTOSHOP



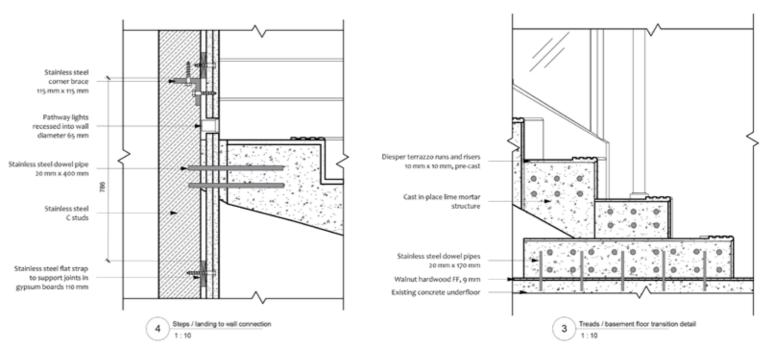
STAIRCASE DESIGN

Part of the brief included also the design of a bespoke staircase to connect two levels of the store. The staircase had to be compliant to UK Building Regulations, in addition to construction standards for commercial staircases. The isometric section above showcases the final proposal, which is an helical staircase to convey the concept of fluidity, smoothness and organic shapes. The materials used are sustainable from terrazzo flooring, to recycled brass for the handrail, and lime mortar structure. The clear width of the staircase is 1500 mm to allow two people to comfortably walk the staircase, and the height of the risers is 170 mm, while the depth of the treads is 250 mm which is a comfortable measure. The handrail and balustrade are at 1000 mm height, which assure the safety of the users.





ELEVATION STAIRCASE @ SCALE 1:30 | SKILLS: REVIT, ILLUSTRATOR



CONSTRUCTION DETAILS @ SCALE 1:10 | SKILLS: REVIT, ILLUSTRATOR

03. HOSPITALITY DESIGN

ONGGI KOREAN RESTAURANT

CONTEXT AND BRIEF

The brief was to design the first physical store, and a dining space for a start-up vegan Kimchi brand named "Onggi". The design proposal for Onggi, is characterised by a functional space that plays homage to the richness of Korean culture. Every detail is chosen carefully to bring to life a unique space to truly create an immersive experience for the guests. Natural materials such as wood, clay, stones and glass where selected to connect the diners to the heritage of Korea. Everything defines the unique experience inside this space, where different functions take place under the same roof.



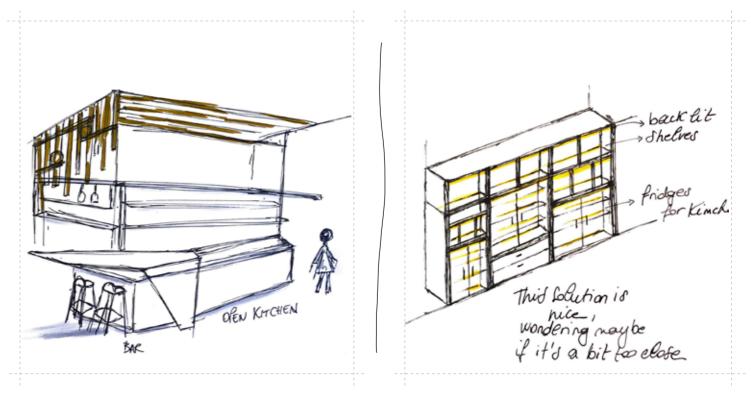
ZONING GROUND FLOOR AND PUBLIC CIRCULATION I SKILLS: ADOBE ILLUSTRATOR



CONCEPT IMAGES | SOURCE: PINTEREST

CONCEPT

The concept for "Onggi's" restaurant and store is BALANCED ASYMMETRY. Balanced is used to diffuse a sense of harmony with the surrounding space, calmness, and wellbeing. A balanced irregularity creates a sense of harmony while giving character and accent to the space. The concept "Balanced Asymmetry" will give form to a delighting game of organic geometric shapes vs rectilinear lines, warm light neutral tones vs darker ones. Together, they will sit in harmony, and create a unique fusion of contemporary design and traditional Korean motifs.



DESIGN DEVELOPMENT RESTAURANT BESPOKE COUNTER AND JOINERY FOR KIMCHI STORE I HAND SKETCHES



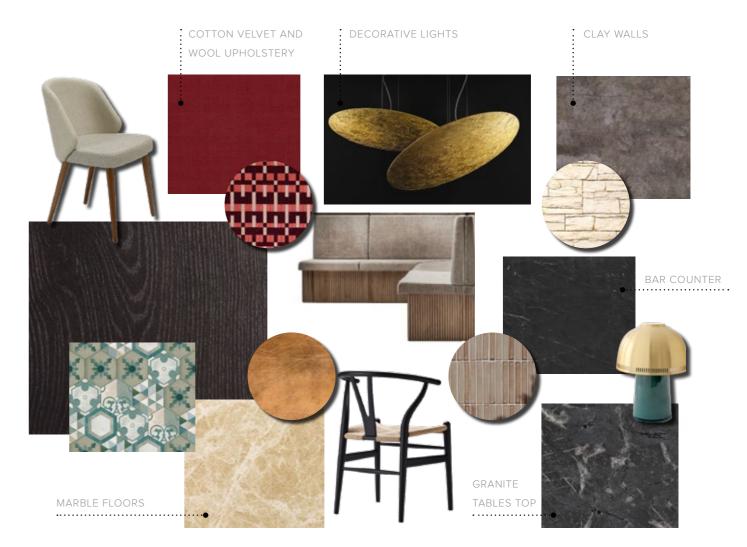
VISUAL RENDERED FIRST FLOOR RESTAURANT WITH BESPOKE BOOTHS SEATING, AND OVAL TABLES FOR LARGER GROUPS UP TO 6 DINERS SKILLS: SKETCHUP PRO, ENSCAPE, AND PHOTOSHOP

GROUND FLOOR PLAN

On the ground floor there are the two public entrances directly on street level, one through the Kimchi store, and one through the outdoor dining right into the bar indoor dining area. The kimchi jars are displayed in fridges built in a bespoke joinery. In the indoor dining area there are different seating settings, with rounded tables for groups, and a linear booths seating. The commercial kitchen is directly linked to the open food prep space, and the Take-Away point connected with the outdoor dining, allowing customers to pick up their order without queuing in the restaurant.



FLOOR PLAN GROUND FLOOR @ SCALE 1:100 | SKILLS: AUTOCAD AND PHOTOSHOP



MATERIALS AND FURNITURE BOARD GROUND FLOOR I SKILLS: INDESIGN AND PHOTOSHOP

FINISHES AND FURNITURE

The materials selected are natural stones, clay and wood to recall the heritage of Korean design. The main flooring is a oak wood in a wengé finish. The staircase has a contrasting warm white/beige marble flooring for visually impaired users. The walls finish is clay with visible brush strokes, in line with the concept of imperfection. The aesthetics of the furniture is clean and contemporary to enhance the Korean characteristic style. The soft, and tactile upholstery chosen (cotton velvet and wool) aims to stimulate one of the senses, in order to create a fully memorable experience for the users.



VIEW OF THE BAR, OPEN KITCHEN AND GROUND FLOOR RESTAURANT



VIEW OF KIMCHI STORE AND TREE INSTALATION



VIEW OF THE ENTRANCE AND TAKE-AWAY PICK-UP POINT



NIGHTTIME VISUAL RENDERED GROUND FLOOR I SKILLS: SKETCHUP PRO, ENSCAPE, AND PHOTOSHOP



GROUND FLOOR LIGHTING PLAN @ SCALE 1:100 | SKILLS: AUTOCAD AND PHOTOSHOP



SECTION VIEW @ SCALE 1:100 | SKILLS: AUTOCAD AND PHOTOSHOP

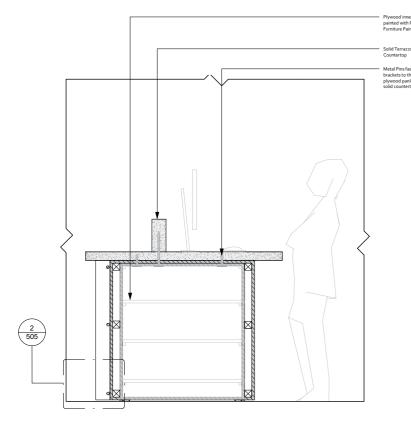
LIGHTING DESIGN

In this project atmospheric lighting is a key part of the concept to convey a relaxing, intimate and unique experience to the users. For this reason, different layers have been studied to compose together each experience depending on the function, and day time of use. Part of the brief required a detailed lighting plan, showcased here on the left, with representation and labeling of the different circuits. In addition, the visual rendered on the top left corner, and the section view demonstrate the effects of layering. Here the layers included: multifunctional lighting system with dimmable lights, wayfinding lighting, integrated lighting built into the bespoke joinery, decorative lighting to add character, and ambient lighting to ensure the space would feel warm and welcoming. Finally, sensory lighting for facilities and storage to reduce energy consumption.

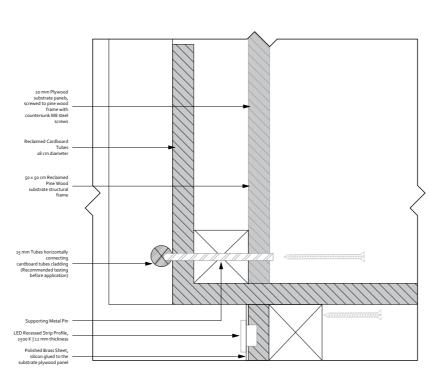
04. MISCELLANEOUS

DETAILED CONSTRUCTION DRAWINGS & GRAPHICS

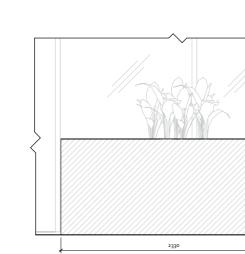
In the following pages, different projects' detailed construction drawings are presented. In this page the detailed construction drawings were developed for the bespoke counter at the Second Hand Store, and the semicircular booths seating at the Café (see project 01). All drawing in this page are produced in Revit. The store counter is made by cardboard tubes attached to substrate plywood panels. The booths seating are wrapped by a natural oak veneer.



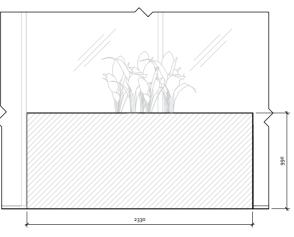
SECTION - STORE COUNTER SIDE @ SCALE 1:15



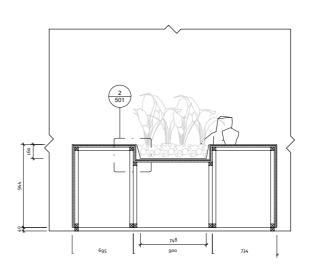
LED LIGHT SOURCE COUNTER DETAIL @ SCALE 1:2



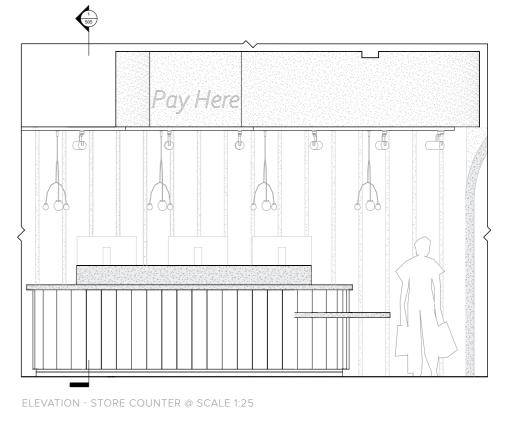
ELEVATION - BOOTHS SEATING WITH PLANTS @ SCALE 1:20



ELEVATION - BOOTHS SEATING SIDE VIEW @ SCALE 1:20



SECTION - BOOTHS SEATING WITH PLANS @ SCALE 1:20



DETAIL - BOOTHS SEATING WITH PLANS @ SCALE 1:2

veneer midch, walnut veneer Fenerant, everse siph with substrate Recome panels, 18 mm, fixed to pine wood skelefon.

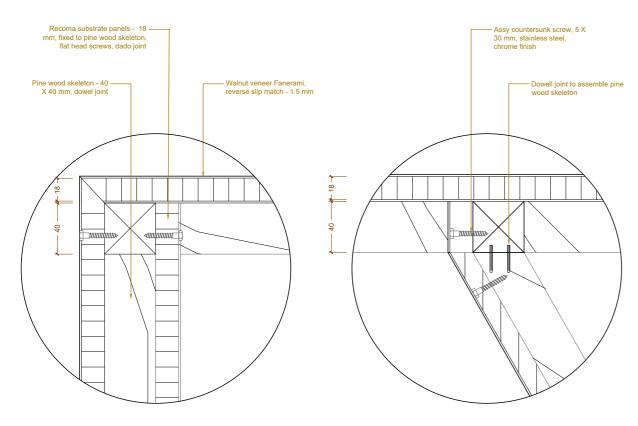
We have been a selection with flat head screws.

Walnut veneer Fenerant, 15 mm, fixed with Substrate panel, brushed panels, 18 mm, Fixed to pine wood frame with flat head screws.

Drawers units, walnut veneers Fenerant, 15 mm, fixed with Substrate panel, brushed panels, 18 mm, Fixed to pine wood frame with flat head screws.

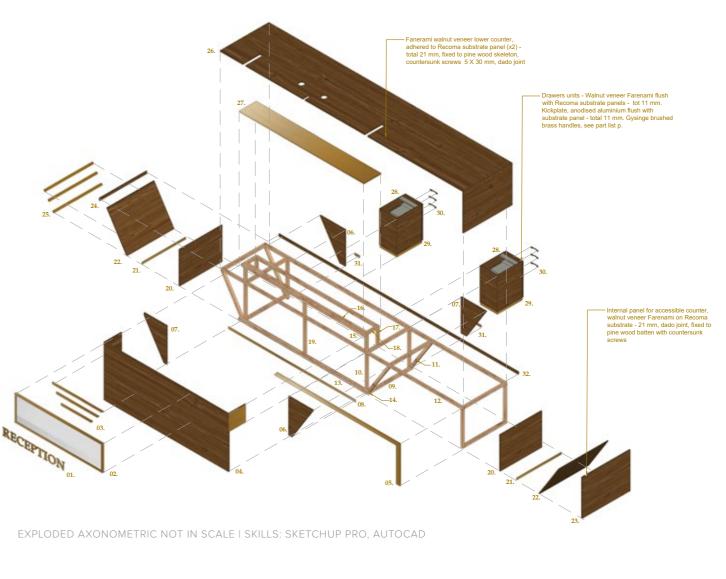
Drawers units, walnut veneers Fenerant, 15 mm, fixed with Recoma panels with Substrate panel, brushed panels, brus

REAR ELEVATION VIEW @ SCALE 1:20 | SKILLS: AUTOCAD



DETAILED CONSTRUCTION DRAWING @ SCALE 1:2 | SKILLS: AUTOCAD

This page showcases the detailed drawings, and the material selection for a bespoke reception desk. All materials are locally sourced in Sweden to minimise the carbon emissions. The skeleton is made with recycled pine wood plinths. The frame is attached with dowel joints reinforced with countersunk screws. Substrate panels made of recycled packaging juices are screwed to the skeleton frame. Walnut veneer sheets are glued to the substrate panels with a reverse slip match finish. The fine details are made of anodised recycled aluminium.

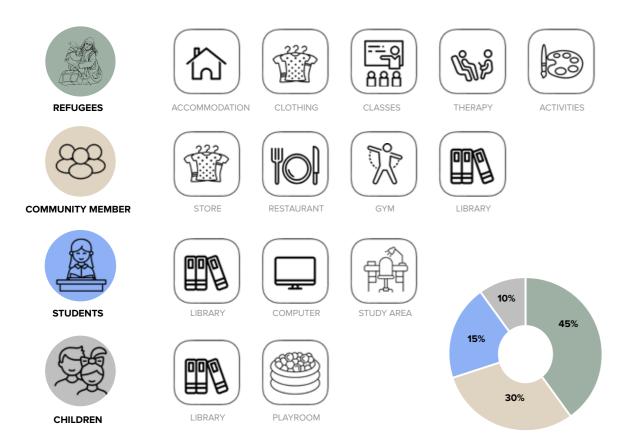




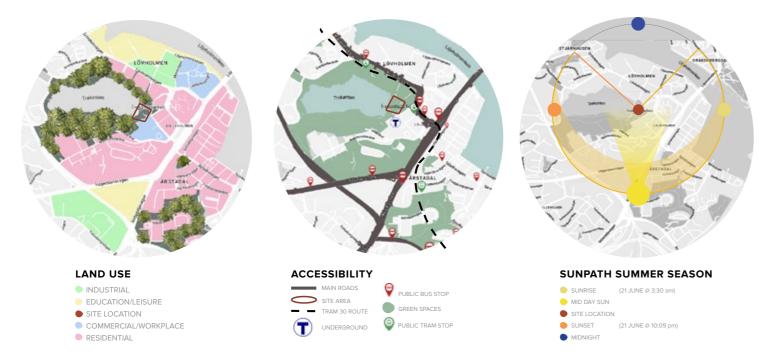
MATERIALS IMAGES ICONS

GRAPHICS

In this page are illustrated some of the graphics created entirely in Adobe Illustrator for Project O1. Diagrams help to communicate research, and analysis in a clear, and interesting way without overwhelming the viewers with text or statistics. Finally, posters are a way of visually communicating a whole final design proposal.



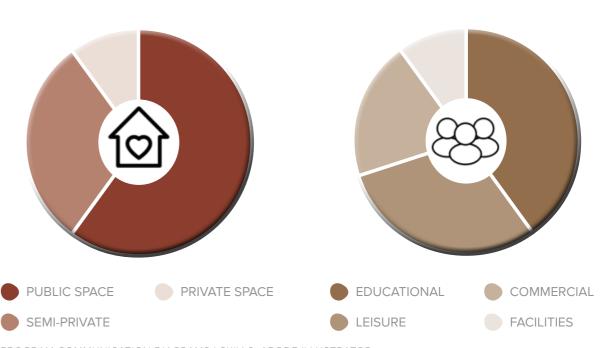
USERS ANALYSIS AND FUNCTIONS NEEDED DIAGRAM | SKILLS: ABODE ILLUSTRATOR



SITE ANALYSIS DIAGRAMS | SKILLS: ABODE ILLUSTRATOR



POSTER VISUALLY COMMUNICATING THE DESIGN PROPOSAL OF PROJECT 01 I SKILLS FOR COMPOSITION: ABODE ILLUSTRATOR, PHOTOSHOP, INDESIGN



PROGRAM COMMUNICATION DIAGRAMS | SKILLS: ABODE ILLUSTRATOR



THANK YOU

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